

FEDERAL UNIVERSITY OF TECHNOLOGY MINNA
SCHOOL OF INFORMATION AND COMMUNICATION TECHNOLOGY
DEPARTMENT OF INFORMATION & MEDIA TECHNOLOGY
SECOND SEMESTER EXAMINATION, 2013/2014 ACADEMIC SESSION

Course Code: CIT323
Credit Unit: 3

Course Title: C++ and Java
Time Allowed: 2 Hours.

Instruction: Answer only four (4) questions.

Question 1

1. public class CIT323 {

2. public CIT323(){

3. System.out.println("in default constructor");

4. }

5. public CIT323(double r){

6. System.out.println("in parameterized constructor");

7. }

8. final static double PI = 3.142;

9. private double calculalteA(double rad){

10. double circum = PI * rad * rad;

11. return circum;

12. }

13. protected static double calculalteA(~~double~~^{int} rad){

13. double circum = PI * rad * rad;

14. return circum;

15. }

16. private float calculalteCircum(double rad){

17. double circum = 2 * PI * rad;

18. return (float)circum;

19. }

20. public static void main(String[] args) {

21. CIT323 awadzi = new CIT323();

22. CIT323 camilla = new CIT323(5.5);

23. double answer =awadzi.calculalteA(7.0);

24. System.out.println("The result is "+ answer);

25. }

26. }

a. (i) How many methods were correctly overloaded?

(ii) Write the method declarations or signatures for the correctly overloaded methods?

b. Why is *static* keyword necessary in line 8?

c. Why is *(float)circum* expression needed in line 18?

d. Rewrite *line 10* by using methods from *java.lang.Math* class.

e. Use Java best practice to rewrite line 23 without using *awadzi* instance to call *calculalteA*.

f. Suppose the code compiled and executed successfully, write the possible output from the program?

Question 2

Use the interface and classes declarations below to answer questions 2(a) to 2(c).

```
1. public interface NewInterface {
2. public void respiration();
3. public void move();
4. }
```

```
1. public abstract class Animal {
2. int numberOfLimb = 0;
3. public void respiration(){
4.     System.out.println("I use lung or gill");
5. }
6. abstract void move();
7. }
```

```
1. public class Mammal extend Animal implement NewInterface{
2. int numberOfLimb = 4;
3. void move() {
4.     System.out.println("I can crawl, walk, run and swim")
5. }
6. }
```

```
1. public class Main1 {
2. public static void main(String[] hik){
3. Mammal murjanat = new Mammal();
4. murjanat.move();
5. murjanat.respiration();
6. System.out.println("I use " + murjanat.numberOfLimb + " limbs for movement");
8. }
9. }
```

- Identify the errors in Class Mammal
- Suppose the codes compiled and ran successfully, write the output from the application called Main1.
- Write another class called Reptile to implement NewInterface with under listed properties and functions;
 - Declare a field called *numberOfLimb* and set its value to four.
 - Implement the Reptile class such that respiration and move methods will display *I use lung* and *I can crawl* respectively when executed.

Question 3

- The word Runnable represents two concepts in Java Thread programming. Explain the two concepts with relevant methods or sample codes. (4 marks)
- Describe the situations that will make a thread to transition from running state to the following states; (4 marks)
 - Dead
 - Waiting
 - Blocked
 - Sleeping
- Create a thread class called **Sict** from an interface in java.lang package. The instance from the class should display "Welcome to IMT Department" when given a chance to run. (3 marks)
 - Write an Java application called **SictApp** to run instance of **Sict** created in c(i). (4 marks)

Question 4

- a. Discuss java.io.File class as used in file access operations. (3 marks)
- b. Describe any four (4) methods of java.io.File that aid file access activities. (4 marks)
- c. Write a Java application called **ImtReader** that is saddled with responsibility of reading the content of a file called **tosin.txt** line by line using a suitable low level and high level character stream readers into the application. The location of the text file is C:\Users\pc\WorkBench. **ImtReader** should display the content of the file on the console. Endeavor to include all necessary support classes in your program. (8 marks)

Question 5

Use the code below to answer question 5(a).

```
1. File mFile = new File("");
2. FileWriter fw = null;
3. BufferedWriter bw = null;
4. try {
5. fw = new FileWriter(mFile,true);
6. bw = new BufferedWriter (fw);
7. bw.write("IMT Dept, FUT, Minna.");
8. } catch (Exception ex) {
9. }finally{
10. try {
11. fw.close();
12. bw.close();
13. mFile.close();
14. } catch (???? ex) {
15. }
```

a.

- (i) Explain the statement in line 5. (1 mark)
- (ii) What is the meaning of line 6 and why is it necessary. (2 marks)
- (iii) Is line 8 correct? Support your answer with valid argument. (2 mark)
- (iv) Write any valid statement to replace **????** in line 14. (1 marks)
- (v) Describe the importance of the *finally block* in the code above. (1 marks)
- (vi) Are the statements in lines 11, 12 and 13 correctly written and rightly placed? If no, write the correct statements and their ordering. (3 marks)

b.

- i. State three advantages of Java Error or Exception handling mechanism. (3 marks)
- ii. Explain java.lang.Error class. (2 marks)

Best of Luck